

# PhiloWeb panel

## “Philosophy” of the Web

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Some credentials:

Chair, URI Working Group, IETF, 90's

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Chair, Scientific Advisory Board, RealNames Corporation

W3C TAG

# Some PhiloWeb Observations

- URIs aren't identifiers
- "Resources" don't exist
- Persistence = meaning
- Naming is printing money
- Resources are angels, URIs are pins
- Languages ≠ Specifications ≠ Implementations

# Need better theories

- Meaning

  - Need to talk about security, privacy, provenance:

    - Use communication model, not semantic model

    - Ontologies are backwards

- Identity

  - Individuals

  - Organizations

- Persistence

# Economics and Meaning

- Economics
  - Economy of ideas
  - Ownership of names
  - Ownership of ideas
  - IPR
  - Indirect monetization
  - “Nation” => “Internet group”

# Economics of naming

- ~~Being able to name something gives you power over it...~~
- Being able to tell people what a name means gives you power to control access to it
  - People think they're buying names, but buying a SLA to be the authority that people will use
    - domain names
    - DOIs
    - Selling certificates
  - Search Engines usurp name ownership
  - SOPA, PIPA force name resolution

# MIME gives the **web:** **persistent names for languages**

- “persistent”
- “name for”
- “language”

# Language, File Format, Protocol, Interface

- A language is a way of giving meaning to data  
*“Given some data, what does it mean?”*
- **“File format”**: a kind of language  
*(binary) languages*
- Languages have **syntax & vocabulary**
- Languages usually use other languages
  - **protocol element** (a little language)
  - **abstract language** (defined in terms of structure)
  - **layer** (SVG on XML on Unicode)
- **“URI”** is a language, JavaScript, CSS are languages

# *What is a name?*

## *How does MIME name languages?*

- A name is protocol element
  - with some structure
  - used in other languages, protocols, apis, interfaces
  - Which has some meaning
- Meaning of MIME types
  - “which language should be used to interpret this data”



# Persistent names

- languages change: how can names be **persistent?**
- With no evolution, updates, extensions to languages used in the web: no problems

## CORE

- *How do languages change?*
- *What are problems with MIME during evolution?*

# Languages and Implementations

- Languages (as with protocols, protocol elements, file formats, APIs) are used between systems to communicate
- Systems using a language should mean the “same” thing
- Need agreement between the systems that are communicating

***Interoperability is a property of implementations, not specifications***

# Languages and Specifications

- **Specifications** are documents that describe a language and rules for implementations
  - How implementations should “understand” the language/API/protocol/protocol element’

Implementations to guide and validate single-user

- *Many* specifications used to define a single language
- What happens as those evolve?

# Standards for Languages

- **Standards** represent agreements among implementations (in the form of a specification)

# Persistent names for languages

- What is persistent about the name for a language?
- What is it that the name of a language identifies?
- How do languages evolve, grow, change over time?
- How can the name be persistent when the meaning changes?

# Persistence and Evolution

- When a language evolves, it keeps its name
- A new language, even if it isn't very different, would get a different name

***Wait...***

- How do languages evolve?
- What happens to systems that use those names with evolving meaning?

# “language” is over-simplification

- Languages (file formats, protocols, protocol elements) are defined in terms of others
- Complex structure of interrelationships between components
- Each component can evolve independently

# Implementations evolve

- The language is “as spoken”, not “as defined”
- Concrete and abstract languages
- References to other specification
- Syntax and parsing



# specifications describe Languages

- References in specifications: how do rules apply when referenced specification is updated
- Editions, version numbers

# More complexities

- Content negotiation
  - Different “representations” for same “resource”
- Polyglot
  - Same content in multiple languages
- “multi-view”
  - Same content, different views, treated differently

# Registry

- A way of naming something
  - Organization to manage registry
  - Key role of registry is to manage updates
    - When there are compatibility requirements
    - When there are requirements
- Ontology
  - A kind of dictionary / registry
  - Attempt to be proscriptive

# Persistent name problems

- Forking (HTML)
- Versioning (javascript)
- References
- Compound languages (HTML + RDFa/lite + SVG + MathML)
- Layering
  
- Generalization: other “persistent names”:
  - Charset (addition of Euro)
  - Other web names (codes, URLs)

# Content negotiation

- *Which languages do you understand?*
- *Which languages can you speak to me?*
- MIME types don't help much
  - Wrong level of granularity
  - Ambition of reader implementers doesn't match conservative requirements of senders

# Persistent names and versions

- “version” parameter requires future proofing
- In-band version identifiers might be preferable
  - Except for “quirks mode” failure cases
- Users would like “version of language”
- Best a specification can give is “version of specification”
- Specifications and languages often don’t evolve in sync

# Being able to name language = control over language

- Politics / Economics of standards
- “Owning” the standard
  - Keep others from disadvantaging your products or services
  - Perhaps allows you to advantage your products and services over others

# Wealth of Nations

- Boundary of nations
  - Internet communities transcend
  - Social organizations over the Internet
  - Governance in a global community