HTTP and other protocols

- HTTP extensions: WebDAV et al
  - New methods, responses
- HTTP layer: IPP
  - POST and response of application/ipp
- HTTP-like protocol: SIP
- HTTP extension protocol
- Lots of private applications
  - Instant messaging, network management, …
  - TCP encapsulated over HTTP
  - RFC 2324, HTCPCP
Reasons for reuse of HTTP

- Familiarity and mindshare
- Apparent simplicity
- Compatibility with existing server & client libraries
- Ease of prototyping using CGI, ASP
- Ability to use HTTP security
- Works through firewalls
Problems using HTTP

- HTTP is a complicated protocol: ranges, cache, content negotiation
- HTTP has far more overhead than RPC, even with persistent connections and pipelining
- HTTP’s security is inappropriate for most other applications
More problems with using HTTP

- Problematic compatibility with deployed proxies, caches, infrastructure (e.g., so-called “transparent” proxies)
- Peculiar request-response match requirements, no multiplexing
- One-way initiation, awkward asymmetric semantics
Subverting firewall policy?

- Site administrators block other protocols for real reasons
- Bypassing other applications by reuse of HTTP short-term hack
- Port 80 contention: who owns the port on the workstation/server?
Extending HTTP

- New Method
- Different URLs
- New URL schemes
- New Headers
- New values for old headers
- New MIME types
- New return codes
- “Mandatory” extension mechanism
Problems with HTTP extensions

- Only compatible with some implementations
- Interactions with other headers, methods, values not well-defined
- No registration or versioning mechanism for most extensions
  - Opportunity for conflicts between implementations
Summary: beware

- Using HTTP is popular
- Must proceed with caution
- Might work “on the LAN” and then not work in deployment
- Build and test not reasonable methodology because of interactions