#### Internet Standards for the Web: Part II

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#### Outline of tutorial

- Part 1: Current State
  - Standards organizations & process
  - Overview of web-related standards
- Part 2: Recent activities
  - What's happening with web standards?
  - What are the hard problems

#### What was covered in Part I?

- IETF, W3C organizations and process
- Why standards?
- Survey of basic web standards for
  - content
  - identification
  - protocols

Readings, pp. 1-21

# Purpose of Part II

- Highlight some recent events
- Explain some controversial issues
- Encourage you to get involved

### Categories for Web Standards

- Content (e.g., HTML)
  - kinds of objects we're moving around?
- References (e.g, URLs)
  - how to talk about something not in hand?
- Protocols (e.g., HTTP)
  - how do things move around the net?

# Content standards: highlights

- HTML, XML, and style sheets
- Active content vs protocol
- Character sets
- Page layout
- Streaming media
- MHTML
- Metadata: PICS, RDF, dSig, Dublin Core

### HTML and style sheets

- ~1995-6: addition of inline presentation markup by browser vendor
  - font, size, positioning, color
- recently: introduction of standard for style sheets
  - retain structural markup (HTML) or other semantic markup (XML)
- Deployment still an issue

### The debate over inline style

- ✓ People want it
- ✗ They'll misuse it
- ✓ Inline style displays faster incrementally
- ℜ Precomputed styles
- ✓ It's easier to enter inline markup
- X Automated tools make styles just as easy
- ✓ "Give them rope"
- **\*\*\*** *"They'll hang themselves"*

#### Style sheets

#### Separate presentation information

- **<H1>** should be bold, TimesRoman, 36 point

#### Multiple styles for single document

– print, display, handheld

#### Developments

- Cascading Style Sheets (designed for web)
- Document Style Semantics and Specification Language (designed for SGML)
- eXtensible Style Language (new development)

# XML: SGML simplified

- Primarily: simplify SGML
- Fix up 'naming'
- Tools just now being deployed

# "Active Content"

It's a program! It's a script! It's a document format!

- Create documents that embed computation that control the document's display
  - Pros and cons for this approach
  - Postscript does this, PDF doesn't
  - Dynamic HTML
    - Cascading Style Sheet... plus ...
    - JavaScript (ECMAScript)
    - control points for Document Object Model (DOM)

#### Java applets as a document format

## Charsets: Moving to Unicode

- non-European languages
- Some issues resolved:
  - The "document character set" vs. the document's charset
  - Internationalization of HTML
- Some still open:
  - URLs and domain names
  - deployment
    - efficiency (localization uses fewer bytes)
    - politics (issues with Korean Unicode, Vietnamese)

#### Page layout on the web

- Postscript
- PDF
- Challenges:
  - compressed image formats
  - XML + XSL

#### Streaming media

- RealAudio
- Combined protocol & content
- Multiple Codecs

### MHTML

- How to send HTML in email?
  - Include the images without changing URLs
- created new "multipart/related"
  - works for more than HTML
  - doesn't require rewrite

#### MetaData standards

- Dublin Core and RDF
- Ratings: PICS
- Signatures, copyright and digital property rights

### Dublin Core

- How to "Catalog" the web?
- 15 common resource description elements
  - title, creator, subject, description, publisher, contributor, date, type, format,

identifier, source, language, relation, coverage, rights

- Expression in Resource Definition Format
- Authored using WebDAV

# Platform for Internet Content Selection

- Self-rating:
  - content providers voluntarily label
- Third-party rating:



- multiple, independent labeling services
  - Services may devise their own labeling systems
  - same content may receive different labels from different services.
- Ease-of-use:
  - for parents and teachers ; labels from multiple sources

# Signatures, copyright

- Another kind of metadata
- Another kind of 'rating'
- object-based security requires key management

#### Other content activities

- WebObjects:
  - Merge User & program interface
- Tuning for specific applications
  - Handheld Device Markup Language

### >Web References: highlights

- Unsolved problems
- URLs vs. URNs
- top-level domains
- URL guidelines

# Some unsolved problems with URIs

- things go away
  - Material behind URLs disappears

#### pimples.com

- vanity domains for billboard use
- Apple Computer and Apple Music
  conflicts over short names
- urn:hdl:MTV/I\_quit
  - how does authority migrate?
- http://www.métro.paris.fr/métro
  Non-ASCII names

#### URLs vs URNs

- Some URLs aren't really "locators"
  - data:, mid:, news:
- Does the URL syntax constrain the URN syntax?
- Does the URL syntax constrain all URIs?
- Will URNs actually work?

#### The top-level domain issue

- vanity domains in .com
- au? .com?
- Hierarchy is lost
- Trademark disputes
- attempt to add new ones politically sensitive
  - monopoly
  - fairness

# >Web protocols: highlights

- HTTP/1.1 draft standard
- HTTP-NG
- Content negotiation
- WebDAV
- Push

#### HTTP/1.1 Draft Standard

- Resolved over 100 "issues" with RFC 2068
- Revised 'digest authentication'
- Newer cookies, too!

# HTTP is *not* a good protocol

- HTTP/1.0 didn't work well as web evolved
- HTTP/1.1 fixed some problems
  - backward compatibility was more important
- It still has lots of problems!
  - Don't copy it for new protocols
  - Session Initiation Protocol, Real Time Streaming Protocol do
  - See RFC 2324: HTCPCP

### HTTP-NG

- "Next Generation" design
- Not required to be compatible
- Design goals:
  - simple
  - performance
  - asynchronous operation
- use distributed object technology

### Distributed objects and the web

- CORBA, DCOM designed for LANs
  - Global scaling?
  - Extensibility?
  - Caching, redirection?
- HTTP-NG aspires to bridge the gap between HTTP and distributed object protocols

# **Content Negotiation**

- Different recipients have different capabilities
  - Cellphone
  - reading machine
  - print vs. display
- How to tune content for recipient?
- How to describe recipients

#### **HTTP Content Negotiation**

- Language (Accept-Language)
- Character set (Accept-Charset)
- Capabilities to handle media (Accept)
- Brand of software (User-Agent)

need more

# WebDAV: Distributed Authoring and Versioning

- Locking
- Compound objects
- Version management
- Directory management
- WebDA finished, versioning, search language in progress

#### Other web-related protocol work

- Transaction Layer Security (TLS)
  - derived from Secure Sockets Layer (SSL)
- Internet Payment
  - no clear standards yet
- Content Rating (PICS)

#### Other (less) related activities:

- Internet Fax
- Internet Printing (IPP)
- Directories
- Calendaring & Scheduling
- Messaging

#### Chat

### **Tutorial Review**

- Increasing Number of Organizations
  - Common goal: improve the net
- Evolution along many fronts
- Standards come after innovation
- Lots happening in many areas:
  - content
  - references
  - protocols

# How to get involved?

- Inform yourself
  - All specifications are available for review
  - Standards work when everyone participates
- IETF is open
  - Contributors from all over the world
- W3C invites contributions
  - members are vendors and implementors of the software you use
- Larry Masinter Ou're here...

#### Internet Standards for the Web: Part II

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April 1998